Peter Shilton's

Handball Maradona

THE GAME

Are your reflexes as quick as Peter Shiltons? Find out just how good a keeper you are in this addictive football simulation. You can practice, play a game and even test your self to try for a higher skill grading.

LOADING

Control with Enter

PETER SHILTONS
HANDBALL MARADONA

Game Control

Key configuration on set up

Up	Q
Down	A
Left	O
Right	P
Dive up	Q plus enter
Dive up left	Q plus Q plus enter
Dive up right	Q plus P plus enter
Dive centre left	Q plus enter
Dive centre right	P plus enter
Dive down left	A plus O plus enter
Dive down right	A plus P plus enter

All keys are redefinable on set up or joystick.

Menu Selection

Options on the menus are selected by using the up and down keys to position cursor and fire to select the required choice.

Skill Code

A skill code may be entered to start a game from a previously attained level. This determines the type and speed of shots you are required to save. All skill codes are compatible between machines - you can play your friend on his machine with your own code.

Modes of Play

1. Practice
2. Play game
3. Skill upgrading

Practice:

Attempt to save a random selection of five shots.

Play game:

A game consists of two halves. Each half comprises of four shots, either against the computer or against an opponent. In a two player game the shots you are required to save are related to your opponents skill level.

Skill upgrading:

There are 16 skill levels A-P. During the skill upgrading you are required to save four shots at your present skill level. On doing so you will be presented with another skill level and a corresponding skill code, which you may use in a later game.

N.B. Skill levels and codes are related to the players previously entered initials.